

Can you store condensate in a storage facility?

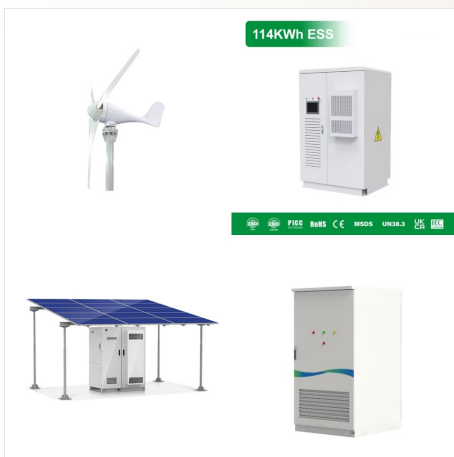
anyway.. when you have access to the condensate storage you can store it,you can make multiple trips into leap of faith,get some,bring it to your storage facility and distribute it...

What type of storage does a station managed trader use?

There is a production storage (with produce from the station), there is a build storage (to build new components) and there is storage to wich you can order transports to dump their cargo. Do station managed traders use all available wares to trade or just a selection of the storagetypes?

How many condensate transports can a behemoth carry?

FYI: you could,theoretically,load 44 Condensate transportsonto a Behemoth and transport them all through at the same time. Get two of these "fleets" and you could exchange them every hour IF you could figure out the timing.



Station Storage (actual term?) stores items that won't be used for construction, which can be traded. If you set a trader to a Build Storage Trade order it will purchase and collect items the station needs for current construction projects.



The station in LoF spits out Condensate. The Astrid can carry something about 400+ Condensate. The storage module can store a good amount of it. You're supposed to jump into LoF once an hour to get 400+ Condensate, transport it back and store it until it is sold.



One option is to commit to manually hauling back loads of condensate and single-handedly keep Avarice alive. The other is to ally with two annoying space-suit-bomb-magnets in awful, awful suits. I find neither appealing. Say I went with a third option. What happens to the NPC stations if I kill the twins and ignore the condensate racket entirely?



The blueprint you steal is for a condensate storage module (under the storage section in the build menu). You don't actually produce the condensate, you merely collect it (manually) from the ancient object that produces it. Once you transport it back to network space, via whichever means you choose, you can then automate its distribution.



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In short: Why do we have three storage types in player owned stations? X4: Let's do this! (ASUS Sabertooth X99S; i7 5930@3.5; 24GB RAM; RX 580; playing latest vanilla steam version with Split Vendetta on Win10/64, "the young gun""; mogul/captain)



Condensate Storage is only obtained in the Avarice mission line by selecting a specific choice. It is also worth noting that the Protectyon Shield Generator is a storage module by itself, and can store 5 Protectyon.



The requirement was for a ship capable of transporting a new type of material: Condensate. The well-funded Northriver Company, working with Aurora engineers, introduced their prototype storage system into the more robust framework of the ???



Once PHQ condensate storage is full, leave the Raleighs behind and teleport it out of Leap of Faith and somewhere within range of your Windfall trading station. Use as many or as few new Raleighs as desired to move the Protectyon from there to the Windfall trading station



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Condensate is for moving protection around to power station shield generators to protect stations from damage by the tide in Avarice. Protection is only consumed while the tide is active, so each tide has a protection cost for a station to survive through.